

THE CLAY MODELING METHOD IN AUTOMOTIVE DESIGN

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Abstract: Clay modeling remains a fundamental technique in the automotive design process, serving as a critical bridge between conceptual sketches and production-ready prototypes. Despite advances in computer-aided design (CAD) and virtual reality (VR), clay models provide tangible, full-scale representations of vehicle concepts. This paper explores the methodology, tools, materials, and stages of clay modeling in the automotive industry, highlighting its role in design iteration, ergonomic validation, and surface quality assessment. Case studies and expert interviews reinforce the method's continued relevance in both traditional OEMs and modern design studios.

Keywords: Clay modeling, automotive design, physical prototyping, surface modeling, design validation, CAD integration

1. Introduction.

The automotive industry continually seeks innovation in aesthetics, aerodynamics, and user experience. While digital design tools have revolutionized the early phases of concept development, clay modeling endures as an irreplaceable step for tangible evaluation. Clay models enable designers and engineers to examine surface flow, proportions, and user interaction at 1:1 scale, offering real-world feedback that digital screens cannot replicate.

Historically, car manufacturers began using industrial clay in the 1930s, and since then, the process has evolved with more precise tools and hybrid workflows combining digital and physical media. Today, even electric vehicle (EV) startups like Lucid Motors and Rivian utilize clay to finalize their exterior and interior designs. This paper systematically examines the stages of clay modeling and how it complements digital methods.

2. Methods

2.1. Tools and Materials Used Clay modeling uses industrial-grade modeling clay composed of wax, oil, and filler. The clay is pliable when warm and hardens at room temperature, making it suitable for sculpting and milling. Common tools include:

Clay loop tools (metal blades for shaping)

Surform tools (for smoothing surfaces)

Wire cutters and calibration sticks

Temperature-controlled ovens to soften clay

CNC clay milling machines for precision shaping



Image 1 – Typical clay modeling tools

2.2. Stages of Clay Modeling

The process typically includes the following phases:
 Armature Construction: A steel or aluminum substructure is built to support the clay and mimic the car's chassis. Foam blocks are often added to fill volume.

Clay Application: Heated clay is layered onto the armature to build a rough shape.

Rough Shaping: Designers use manual tools to approximate the form based on CAD references.

Surface Refinement: Skilled sculptors refine curves and panel transitions.

Symmetry Milling: Half of the model is digitized and mirrored using a CNC milling machine.

Surface Finishing: Surfaces are smoothed with alcohol-based solutions and wrapped in reflective foil to assess design under studio lighting.



Image 2 – Clay modeling in automotive design

2.3. Digital Integration

The hybrid workflow includes 3D scanning of the clay model for digital iteration. Surface data is re-imported into CAD tools like Alias or CATIA for aerodynamic analysis and tooling preparation.

3. Results

3.1. Design Accuracy and Tactile Feedback

Clay modeling enables high surface fidelity and real-time designer interaction. Unlike screen-based modeling, clay surfaces can be touched, viewed under changing lighting, and physically critiqued from all angles.

Table 1 – Comparison of CAD vs Clay Model Capabilities

Parameter	CAD Modeling	Clay Modeling
Tactile Evaluation	✘	✔
Lighting Behavior	Limited (simulated)	Real-world
Team Interaction	Virtual	Physical, real-time
Cost Efficiency	High (no materials)	Medium
Surface Precision	Very high	High

3.2. Ergonomic and UX Validation

Interior clay bucks are used to test driver reach, seat positioning, and instrument visibility. Stakeholders, including non-engineers, can engage directly with clay models to give feedback.



Image 3 – Interior Clay Model Used for Ergonomic Testing

3.3. Marketing and Decision Making

Executives and clients often prefer clay models for milestone reviews. Their realism and visual clarity make them powerful tools for approving or rejecting design directions.

3.4. Time and Cost Considerations

A full-scale exterior clay model typically takes 2–3 weeks and costs \$60,000–\$100,000, depending on complexity. However, it reduces costly mistakes before tooling and production.

4. Discussion Despite the rise of virtual prototyping, clay modeling retains its relevance due to its physical immediacy and intuitive design communication. Designers often report that clay “reveals” problems that screens don’t show—such as subtle distortions in panel reflections or uneven transitions.

Hybrid processes are now the norm: design teams often begin with digital sketches, 3D print scaled models, then move to clay for 1:1 reviews. CNC milling further enhances accuracy, allowing quick updates and real-time feedback.

Automotive schools, such as ArtCenter College of Design and Umeå Institute of Design, continue to teach clay modeling as a core skill. This demonstrates its importance in the training of the next generation of automotive designers.

Furthermore, as sustainability becomes a key concern, many studios now recycle clay material and use renewable-sourced tooling structures.

5. Conclusion Clay modeling remains a cornerstone of the automotive design process. Its ability to bring digital concepts into the physical world enables better decision-making, design evaluation, and human-centered engineering. While digital tools accelerate early development, clay provides the final step of verification before mass production.

For design teams striving to combine aesthetics, functionality, and manufacturability, clay modeling delivers unmatched spatial accuracy and collaborative power. In the foreseeable future, its role will remain vital alongside evolving digital technologies.

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